

Term: Autumn 2	Year: 4
English - The night we got stuck in a story	Maths
<p>In English we will be reading 'The night we got stuck in a story'</p> <p>We will be writing a narrative and a playscript looking at the following writing features...</p> <ul style="list-style-type: none"> • Fronted adverbials • Third person • Formal language • Commas in a list • Bullet points • Present tense • Past tense • Starting a sentence with the continuous/progressive tense ("-ing") • Rhetorical questions • Technical language • Inverted commas 	<p>In Maths we will be focusing on...</p> <ol style="list-style-type: none"> 1. Measuring equivalent lengths and converting - m and cm 2. Measuring equivalent lengths and converting - mm to cm 3. Measuring equivalent lengths and converting - kilometre to metre 4. Adding and subtracting lengths 5. Measuring and calculating the perimeter of 6. Measuring and calculating the perimeter on a grid 7. Measuring and calculating the perimeter of a rectangle 8. Measuring and calculating the area and perimeter of rectilinear shapes by counting squares 9. Multiplying numbers by 10 10. Multiplying numbers by 100 11. Dividing numbers by 10 12. Dividing numbers by 100 13. Recognise and use factor pairs 14. Multiplying up to 3 digits by 1 digit 15. Dividing 2 digits by 1 digit
Science - Electricity	RSHE -
<p>In Science we will be investigating...</p> <ul style="list-style-type: none"> • How do we use electricity? • Can electricity flow through any material? • How do you keep electricity flowing? • Can we play with electricity? • Are switches important? • Is electricity always the same? • Can you make a torch? 	<p>In RSHE we will be focusing on...</p> <ul style="list-style-type: none"> • How do we make the world fair? • Where do you feel like you belong? • How can we help the people around us?
RE -	Art -
	<p>In Art we will be exploring the Sheffield based artist Phlegm, who is an internationally renowned street artist and has contributed many murals to</p>

	Sheffield's walls over the years. His surreal illustrations are normally monochrome and we will be recreating artwork inspired by him.
Geography - Europe	Physical Education
<p>We will be looking at the countries of Europe and comparing their key features, including,</p> <ul style="list-style-type: none"> • What countries make up Europe? • Locating famous physical and human features • European Trade • What makes a country special? • Comparing the UK and somewhere else in Europe 	<p>In PE we will be developing...</p> <p>Passing and receiving skills</p> <ul style="list-style-type: none"> • Team work and respect • Knowledge of game rules • Sportsmanship • Knowledge of positions <p>In Swimming we will be focusing on...</p> <p>Perform safe self-rescue in different water based situations</p> <p>Swim competently, confidently and proficiently over a distance of at least 25 metres</p> <p>Use a range of strokes effectively, for example, front crawl, backstroke and breaststroke.</p>
Computing - Repetition in games	
<p>In computing, year 4 will be expanding on their Scratch knowledge looking at...</p> <ol style="list-style-type: none"> 1) Using loops to create shapes 2) Different loops 3) Animate your name 4) Modifying a game 5) Designing a game 6) Creating your games 	